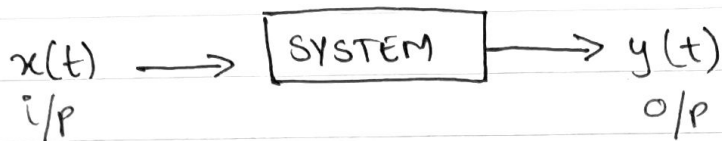


Day/Date TUESDAY / 20th MARCH, 18

CONTINUOUS & DISCRETE-TIME SYSTEMS:-



→ $y(t) = x(t)$ if $t=0$ $y(0) = x(0)$ → present time o/p dependent on present i/p

→ $y(t) = x(t-1)$ if $t=0$ $y(0) = x(-1)$ → past time

→ $y(t) = x(t+1)$ if $t=0$ $y(0) = x(+1)$ → future time

→ $t=0$ (Present) can have different past and future values
 $t=-1$ (past)
 $t=1$ (future)

→ consider any value of 't' and put in the relation given then you will have proper understanding of relation.

MEMORY & MEMORYLESS SYSTEMS:-

→ let's consider 3 cases:

① $y(t) = x(t-1)$ ← past i/p

② $y(t) = x(t)$ ← present i/p

③ $y(t) = x(t+1)$ ← future i/p

→ All happening due to system.

→ For example $x(-2) = 1.5$

$$x(-1) = 2.0$$

$$x(0) = 2.5$$

$$x(1) = 3.0$$

considering ~~the~~ case #1: $y(t) = y(0) = x(-1) \Rightarrow 2.0$

depending on past input as system is producing delay. because of that delay we are getting 2.0 instead of 2.5.

- memory-less \Rightarrow o/p depends only on present value, also known as static system. (no storage)
- with memory \Rightarrow o/p depends on past and future values of i/p at any instant of time. also known as dynamic system. (only if we have memory element).

EXAMPLE # 1: ~~1~~

$$y(t) = x(2t)$$

Sol:-

$$\therefore t = 0$$

$$y(0) = x(2(0)) \Rightarrow x(0) \rightarrow \text{static present value of i/p}$$

But if $t \neq 0$ the system can be dynamic instead of static

$$\therefore t = -1$$

$$y(-1) = x(-2) \rightarrow \text{past value of i/p}$$

$$\text{if } t = 1$$

$$y(1) = x(2) \rightarrow \text{future value of i/p}$$

Hence the system is with memory. So the given system is dynamic system.

$$\rightarrow y(t-2) = x(t-2)$$

$$\rightarrow y(t+1) = x(t+1)$$

→ When there is time scaling then the system will be dynamic in nature.

→ When ever there is Time shifting the system will be dynamic.

→ Integration based systems will be dynamic as well.

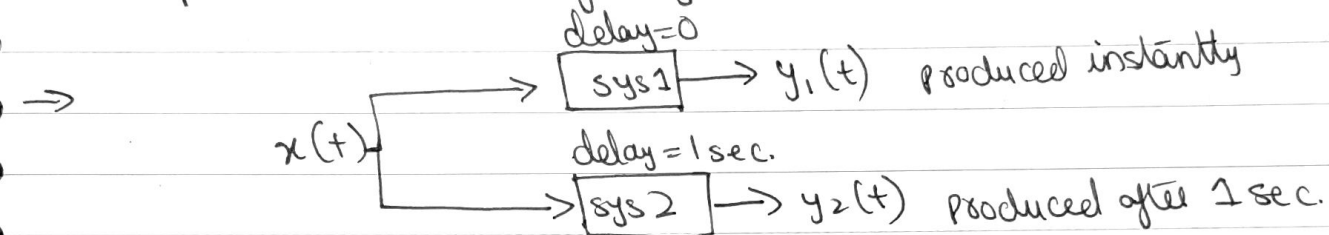
~~EXAMPLE # 1 (b)~~CAUSALITY

→ independent of future values of i/p is causal system:

→ Ex:- 1) $y(t) = x(t)$

2) $y[n] = x[n-1] + x[n]$

→ All practical and real life systems are causal.



when $t=0$

$$y_1(0) \rightarrow x(0)$$

$$y_2(0) \rightarrow x(-1) \text{ as there is delay of 1 sec.}$$

→ dependent on future values of i/p is non-causal system.

→ Ex:- 1) $y(t) = x(t+2)$
 $\quad \quad \quad \downarrow$
 $\quad \quad \quad \text{future value}$

2) $y(t) = x(t) + x(t-1) + x(t+1)$ non causal.

→ Anti causal system:-

should depend only on future values of i/p.

→ ~~All non-causal are anti~~

→ All anti causal systems are always non causal but the reverse of this statement is not true.

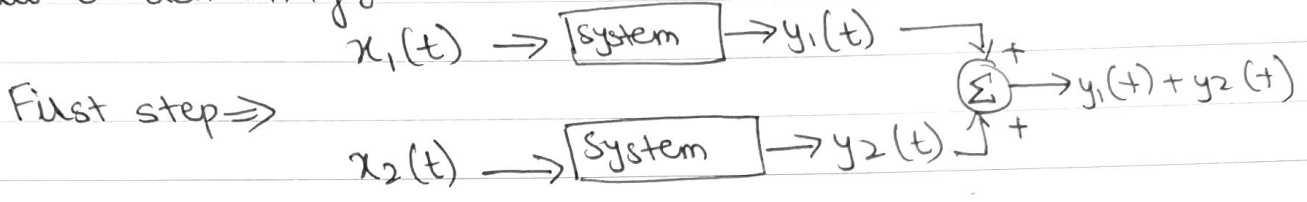
LINEAR & NON-LINEAR SYSTEMS

→ The system which follows the principle of superposition is known as linear system.

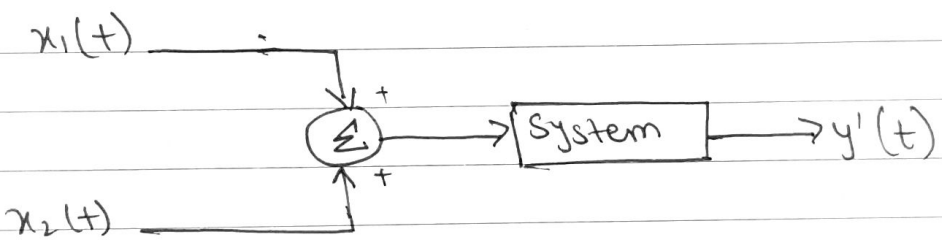
→ Other wise non-linear system.

→ Combination of law of additivity and law of homogeneity is the law of superposition.

→ 1) law of additivity :-



2nd step ⇒ add $x_1(t)$ and $x_2(t)$ and will be inserted in the system.



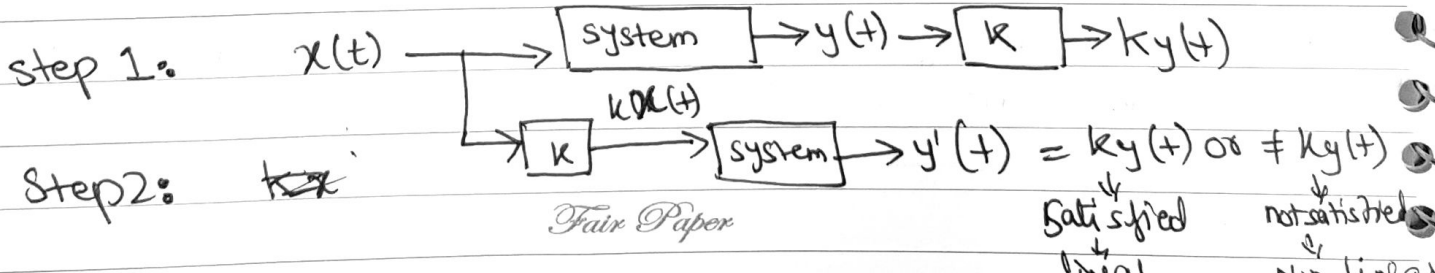
⇒ $y'(t) = y_1(t) + y_2(t)$ or $\neq y_1(t) + y_2(t)$

↓ ↓
law satisfied not satisfied (Non-linear)

↓ ↓
 Non-linear

Check homogeneity.

→ 2) law of homogeneity :-



⇒ For example:

$$\Rightarrow y(t) = t \cdot x(t)$$

check law of additivity

$$y_1(t) = t \cdot x_1(t)$$

$$y_2(t) = t \cdot x_2(t)$$

$$y_3(t) = t \cdot x_1(t) + t \cdot x_2(t) \Rightarrow t(x_1(t) + x_2(t))$$

$$y'(t) = t x_1(t) + t x_2(t) \Rightarrow t(x_1(t) + x_2(t))$$

$$y_3(t) = y'(t) \quad \text{law of additivity satisfied}$$

Check law of homogeneity.

$$k \cdot y(t) = k t \cdot x(t)$$

$$t \cdot x(t) \Rightarrow k t \cdot x(t) \Rightarrow y'(t)$$

$$y'(t) = k \cdot y(t) \quad \text{law satisfied}$$

The system is linear.

$$\Rightarrow y(t) = x(\sin t)$$

1- LOA &

$$y_1(t) = x_1(\sin t)$$

$$y_2(t) = x_2(\sin t)$$

Step 1 :- $y_1(t) + y_2(t) = x_1(\sin t) + x_2(\sin t) \Rightarrow y_3(t)$

Step 2 :- $x_1(t) + x_2(t) \rightarrow \text{sys} \rightarrow x_1(\sin t) + x_2(\sin t) \Rightarrow y'(t)$
 $y'(t) = y_3(t) \quad \text{satisfied.}$

2) LOH:-

$$\text{Step 1:- } ky(t) = kx(\sin t)$$

$$\text{Step 2:- } kx(t) \rightarrow \text{sys} \rightarrow kx(\sin t)$$

Both are same and law is satisfied.

Hence the system is linear.

EXAMPLE # 2:-

$$y(t) = x(t^2)$$

SOL:-

1) LOA:-

$$\text{Step 1:- } y_1(t) = x_1(t^2)$$

$$y_2(t) = x_2(t^2)$$

$$y_1(t) + y_2(t) = x_1(t^2) + x_2(t^2) \Rightarrow y_3(t)$$

$$\text{Step 2:- } x_1(t) + x_2(t) \rightarrow \text{sys} \rightarrow x_1(t^2) + x_2(t^2) \Rightarrow y'(t)$$

$$y'(t) = y_3(t) \text{ law satisfied.}$$

2) LOH:-

$$\text{Step 1:- } x(t) \rightarrow \text{sys} \rightarrow y(t) \rightarrow 'k' \rightarrow ky(t) \Rightarrow kx(t^2)$$

$$\text{Step 2:- } ~~kx~~ kx(t) \rightarrow 'k' \rightarrow kx(t) \rightarrow \text{sys} \rightarrow y'(t) \Rightarrow kx(t^2)$$

Both are equal, thus the law satisfied.

The principle of superposition satisfied, the system is linear.

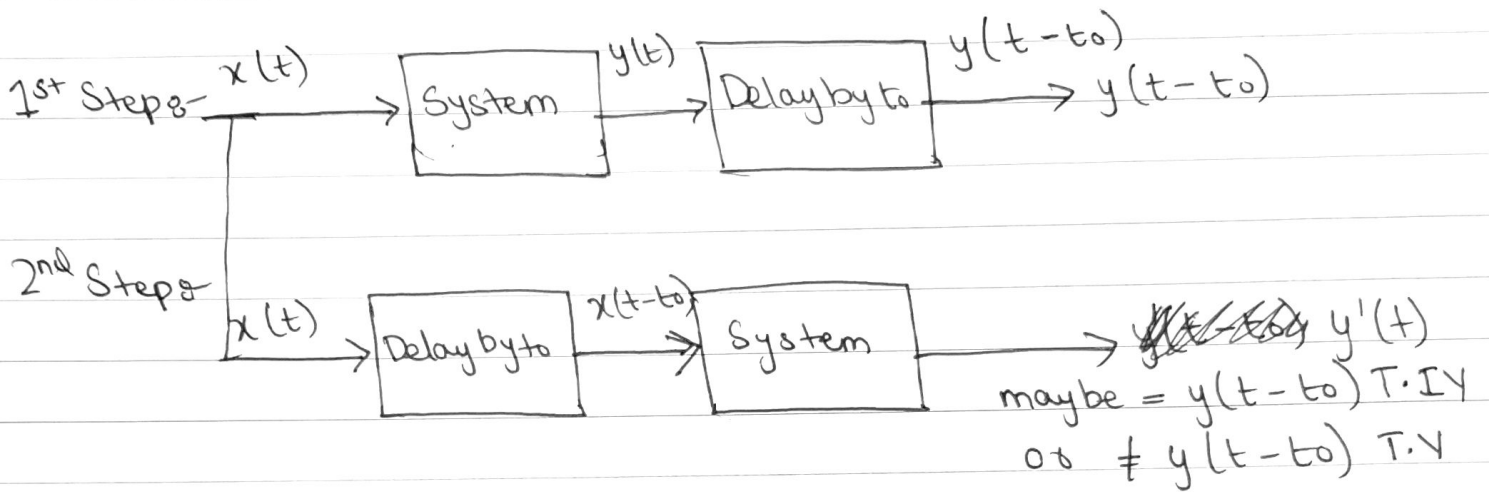
\Rightarrow when there is time scaling the system is linear.

\Rightarrow system linearity is independent of time scaling.

TIME INVARIANT & TIME VARIANT SYSTEMS

⇒ Also known as shift invariant or variant.

⇒ Important property and will be used in LTI systems.



⇒ For Example:

⇒ $y(t) = \sin[x(t)]$.

1st steps

$x(t) \rightarrow \text{sys} \rightarrow \sin[x(t)] = y(t)$

1st Steps

$y(t) \xrightarrow{t_0} y(t-t_0) \Rightarrow \sin[x(t-t_0)] = y_2(t)$

2nd Steps

$x(t) \xrightarrow{t_0} x(t-t_0) \rightarrow \text{sys} \rightarrow \sin[x(t-t_0)] = y'(t)$

∴ $y_2(t) = y'(t)$ The system is T.I.V.

$$\Rightarrow \text{Ex 2} \quad y(t) = x(2t) \quad \nearrow \text{time scaling}$$

$$x(t) \rightarrow \text{sys} \rightarrow x(2t) = y(t)$$

$$S-1 \quad y(t) \xrightarrow{t_0} y(t-t_0) = x[2(t-t_0)] \Rightarrow x(2t-2t_0) \Rightarrow y_1(t)$$

$$S-2 \quad x(t) \xrightarrow{t_0} x(t-t_0) \rightarrow \text{sys} \rightarrow x(2t-t_0) \Rightarrow y'(t)$$

As time scaling and $(t-t_0)$ will not be multiplied by 2 as t_0 is not variable

$$\therefore y_1(t) \neq y'(t) \quad \text{T.N system}$$

$$\Rightarrow \text{Ex 3} \quad y(t) = 2 + x(t)$$

$$x(t) \rightarrow \text{sys} \rightarrow 2 + x(t) = y(t)$$

$$S-1 \quad y(t) \xrightarrow{t_0} y(t-t_0) = 2 + x(t-t_0) \Rightarrow y_1(t)$$

$$S-2 \quad x(t) \xrightarrow{t_0} x(t-t_0) \Rightarrow \text{sys} \rightarrow 2 + x(t-t_0) \Rightarrow y'(t)$$

$$\therefore y_1(t) = y'(t) \quad \text{T.IV system}$$

EXAMPLE #3

$$y(t) = x$$

\Rightarrow when system is performing time scaling the system will be T.V.

\Rightarrow when there is amplitude shifting the system will be T.IV.

Properties continued:-

EXAMPLE # 3:-

$$y(t) = x(\cos t).$$

Sol:-

$$x(t) \rightarrow \text{sys} \rightarrow x(\cos t) = y(t)$$

$$S-1:- y(t) \xrightarrow{t_0} y(t-t_0) = x[\cos(t-t_0)] \Rightarrow y_1(t)$$

$$S-2:- x(t) \xrightarrow{t_0} x(t-t_0) \rightarrow \text{sys} \rightarrow y'(t) = x[\cos(t-t_0)] \cdot x[\cos t - t_0]$$

As t_0 is constant and operation is on variable t so we have $\cos t$.

$y_1(t) \neq y'(t)$ - The system is time variant.

FOR TIME SYSTEMS:-

- 1) No time scaling.
- 2) Coeff. should be constant.
- 3) Any added / subtracted term in the system relationship (except i/p and o/p) must be constant or zero.

STABLE & UNSTABLE SYSTEMS:-

→ Bounded i/p - Bounded o/p (criteria:- For a stable system o/p should be bounded for bounded i/p at each and every instant of time.

→ i.e BIBO criteria.

→ Bounded means restricting ~~at~~ something in defined range.

→ We are limiting the amplitude of signal in $-\infty$ to $+\infty$.

→ Amplitude of ^{i/p} signal is finite also for o/p signal, from $-\infty$ to $+\infty$.

→ Unstable system → when bounded i/p is provided the o/p is unbounded.

→ Bounded signals &

Examples & 1) d/c value. we have finite amplitude from $-\infty$ to ∞ .

$$i.e. y(t) = b.$$

2) $\sin(t)$ as amplitude \uparrow varies from -1 to $+1$.

3) $\cos(t)$ " " " -1 to $+1$

4) $u(t)$ 0 or 1 Δ

⇒ For example &

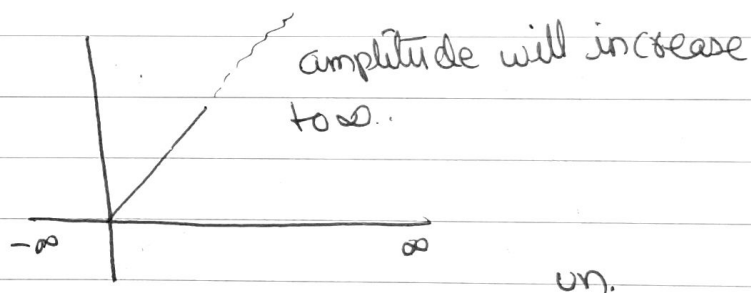
$$y(t) = t \cdot x(t)$$

$$x(t) \rightarrow \text{sys} \rightarrow y(t) = t \cdot x(t)$$

let's select $u(t)$ as bounded i/p

$$u(t) \rightarrow \text{sys} \rightarrow y'(t) = t \cdot u(t) \rightarrow \text{unit ramp signal} \rightarrow \text{unbounded.}$$

\uparrow
bounded



∴ hence the o/p is not bounded. So the system is ~~not~~ stable.

⇒ For example &

$$y(t) = 2x^2(t-1) + x(3t)$$

$$x(t) \rightarrow \text{sys} \rightarrow y(t) = 2x^2(t-1) + x(3t)$$

let's select $\sin(t)$ as bounded i/p

$$\sin(t) \rightarrow \text{sys} \rightarrow y'(t) = 2\sin^2(t-1) + \sin(3t)$$

\downarrow amplitude is 0 to 1 \downarrow amplitude is -1 to 2

Hence the o/p is bounded, so the system is \neq stable.

EXAMPLE # 40

$$y(t) = \sin[x(t)]$$

Soln-

$$x(t) \rightarrow \text{sys} \rightarrow y(t) = \sin[x(t)]$$

Case 1- Feeding $x(t) \rightarrow$ as bounded.

$$y(t) = \sin[\text{finite value}]$$

$$-1 \leq \sin(\quad) \leq 1$$

↓
anything

The property will remain same so output $y(t)$ will also have $-1 \leq y(t) \leq 1$ hence it will be bounded. System is stable.

Case 2- $x(t) \leftarrow$ unbounded

$$y(t) = \sin(\infty)$$

$$-1 \leq \sin(\infty) \leq 1$$

again same result the output is bounded.

$$\Rightarrow y(t) = \int_{-\infty}^t x(\tau) d\tau$$

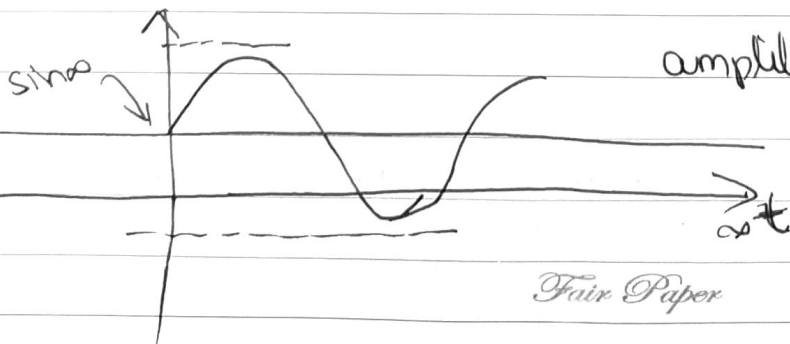
$$x(t) = \cos(t)$$

$$y(t) = \int_{-\infty}^t \cos(\tau) d\tau \Rightarrow [\sin(\tau)]_{-\infty}^t$$

$$\Rightarrow \sin t - \sin(-\infty)$$

$$= \sin t + \sin \infty$$

$$\text{also } -1 \leq \sin \infty \leq 1$$



amplitude is finite so $y(t)$ is bounded.

Hence system is bounded in case of $\cos t$ is stable.

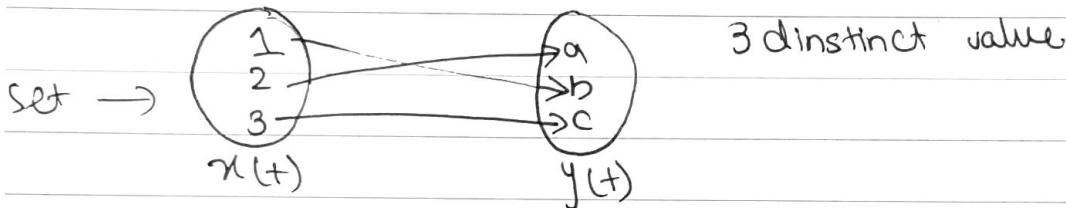
but for $x(t) = u(t)$
 $y(t) = \int_{-\infty}^t u(\tau) d\tau = \text{ramp signal.}$

ramp signal is unbounded so the o/p is unbounded hence system is unstable

The system is unstable.

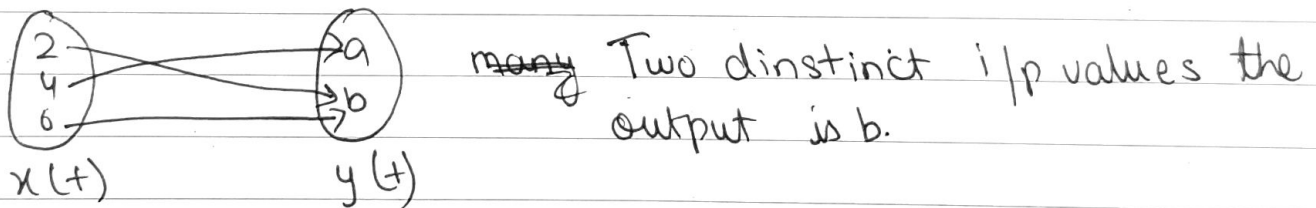
INVERTIBLE & NON-INVERTIBLE SYSTEMS

⇒ One to one mapping: for each and any input value the o/p value will be unique.



all the three values are producing distinct ^{o/p} values.

⇒ Many to one mapping:



many inputs have same output

⇒ For an invertible system, ~~the~~ there should be one to one mapping b/w i/p and o/p at each and every distinct of time.
 ⇒ Otherwise non-invertible. (many to one mapping.)

⇒ For example $y(t) = x^2(t)$

$x(t)$	$y(t)$
-2	4
2	4

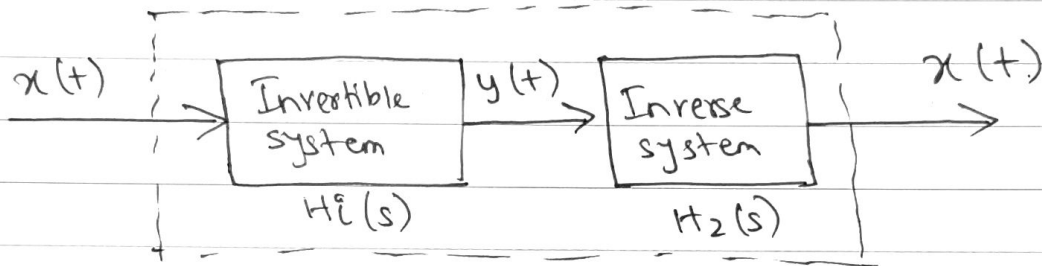
many to one mapping
 so the system is non-invertible.
 Fair Paper

$$\Rightarrow \text{Ex 28} \quad y(t) = x(t) + 2$$

$x(t)$	$y(t)$
0	2
1	3
-1	1

One to one mapping

Hence the system is invertible



composite system

overall gain will be unity as o/p is same as i/p

$$H(s) = 1 \Rightarrow H_1(s) \times H_2(s)$$

$$H_2(s) = \frac{1}{H_1(s)}$$

EXAMPLE # 5

$$y(t) = |x(t)|$$

Solve

$x(t)$	$y(t)$
-2	2
2	
2j	
-2j	

many to one mapping so the system is non-invertible.

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EXERCISE PROBLEMS:-

Q1:- In this chapter, we introduced a number of general properties of systems. In particular, a system may or may not be:-

- 1) Memoryless
- 2) Time Invariant
- 3) Linear
- 4) Causal
- 5) Stable

Determine which of these properties hold and which do not hold for each of the following systems. Justify your answers:-

$$a) y(t) = \begin{cases} 0, & x(t) < 0 \\ x(t) + x(t-2), & x(t) \geq 0 \end{cases}$$

Sol:-

1) Memoryless:-

This system clearly is not memoryless as it is dependent on past and present values of the input. So, it is with memory.

2) Time Invariant:-

$$\underline{ST-1} \quad y(t) \xrightarrow{t_0} y(t-t_0) = x(t-t_0) + x(t-t_0-2) \Rightarrow y_1(t)$$

$$\underline{ST-2} \quad x(t) \xrightarrow{t_0} x(t-t_0) \Rightarrow \text{sys} \rightarrow x(t-t_0) + x[(t-t_0)-2] \\ x(t-t_0) + x[t-2-t_0] \Rightarrow y(t)$$

$y_1(t) = y(t)$ hence the system is Time invariant

3) Linear :-

a) law of addition :-

$$x_1(t) \rightarrow \text{sys} \rightarrow y_1(t) = x_1(t) + x_1(t-2)$$

$$x_2(t) \rightarrow \text{sys} \rightarrow y_2(t) = x_2(t) + x_2(t-2)$$

$$y_1(t) + y_2(t) = x_1(t) + x_1(t-2) + x_2(t) + x_2(t-2) \Rightarrow y_1(t) + y_2(t)$$

$$x_1(t) + x_2(t) \rightarrow \text{sys} \rightarrow y'(t) = x_1(t) + x_1(t-2) + x_2(t) + x_2(t-2)$$

$$y_1(t) + y_2(t) = y'(t) \text{ law satisfied.}$$

b) law of homogeneity :-

$$\underline{S-1} \quad x(t) \rightarrow \text{sys} \rightarrow y(t) \rightarrow 'k' \rightarrow ky(t) \Rightarrow kx(t) + kx(t-2)$$

$$\underline{S-2} \quad x(t) \rightarrow 'k' \rightarrow kx(t) \rightarrow \text{sys} \rightarrow y'(t) = k[x(t)] + k[x(t-2)]$$

as both are equal so law is satisfied.

Since law of addition and law of homogeneity is satisfied, hence the system is linear.

4) Causal :-

Since the given output is dependent on present and past i/p hence the system is Causal.

5) Stable :-

Since for the given function the ^{amplitude} i/p h is between $-\infty$ to ∞ the system is stable. ~~fixed~~

$$b) y[n] = nx[n].$$

Sol:-

1) Memoryless:-

Since $y[n]$ only depends on the present value of $x[n]$, hence it is memoryless.

2) Time Invariant:-

$$x[n] \rightarrow \text{sys} \rightarrow nx[n] = y[n]$$

S-1:-

$$y[n] \xrightarrow{n_0} y[n-n_0] = (n-n_0)x[n-n_0] = y_1[n]$$

S-2:-

$$x[n] \xrightarrow{n_0} x[n-n_0] \rightarrow \text{sys} \rightarrow nx[n-n_0] = y'[n]$$

Since, $y_1[n] \neq y'[n]$ the system is time variant.

3) Linearity:-

a) law of additions:-

$$x_1[n] \rightarrow \text{sys} \rightarrow y_1[n] = nx_1[n]$$

$$x_2[n] \rightarrow \text{sys} \rightarrow y_2[n] = nx_2[n]$$

$$y_1[n] + y_2[n] = nx_1[n] + nx_2[n] \Rightarrow n(x_1[n] + x_2[n]) = y_3[n]$$

$$x_1[n] + x_2[n] \rightarrow \text{sys} \rightarrow y'[n] = n(x_1[n] + x_2[n])$$

$\therefore y_3[n] = y'[n]$ law is satisfied.

b) law of homogeneity:

$$\underline{S-1} \text{ :- } x[n] \rightarrow \text{sys} \rightarrow y[n] \rightarrow 'k' \rightarrow ky[n] = knx[n]$$

$$\underline{S-2} \text{ :- } x[n] \rightarrow 'k' \rightarrow kx[n] \rightarrow \text{sys} \rightarrow y'[n] = knx[n]$$

$$\therefore ky[n] = y'[n] \text{ law is satisfied}$$

As law of superposition is satisfied the system is linear.

4) Causality:

Since the o/p $y[n]$ is independent of future values of i/p the system is causal.

5) Stability:

$$y[n] = nx[n]$$

$$x[n] \rightarrow \text{sys} \rightarrow y[n] = n \cdot x[n]$$

let's select $u[n]$ as bounded i/p

$$u[n] \rightarrow \text{sys} \rightarrow y'[n] = nu[n] \rightarrow \text{unit ramp}$$

as $y'[n]$ grows without bound despite a bounded input. The system is therefore not stable.

→ The signal energy in the signal $x(t)$ is

$$E = \int_{-\infty}^{\infty} |x(t)|^2 dt$$

For discrete

$$E = \sum_{n=-\infty}^{\infty} |x(n)|^2$$

→ The signal power in the signal $x(t)$ is

$$P = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T |x(t)|^2 dt$$

For discrete

$$P = \lim_{N \rightarrow \infty} \left[\frac{1}{2N+1} \sum_{n=-N}^N |x(n)|^2 \right]$$

Q2: Compute the signal energy and signal power for the discrete time signal:

$$x[n] = \left(\frac{1}{4}\right)^n u[n]$$

Soln-

$$\begin{aligned} E &= \sum_{n=-\infty}^{\infty} |x(n)|^2 = \sum_{n=0}^{\infty} \left|\left(\frac{1}{4}\right)^n\right|^2 \\ &= \sum_{n=0}^{\infty} \left(\frac{1}{16}\right)^n \end{aligned}$$

The expression on the right hand side is a geometric series; hence, we have

$$\therefore S_{\infty} = \sum_{k=0}^{\infty} r^k = \frac{1}{1-r}$$

$$E = \frac{1}{1 - 1/16} = \frac{16}{15}$$

Since $0 < E < \infty$, signal $x(n)$ is an energy signal, consequently $P=0$.

Q3: Compute the signal power and signal energy for the discrete-time signal:

$$x[n] = e^{j0.5n} u[n]$$

Soln-

$$\begin{aligned} P &= \lim_{N \rightarrow \infty} \left[\frac{1}{2N+1} \sum_{n=-N}^N |x(n)|^2 \right] \\ &= \lim_{N \rightarrow \infty} \left[\frac{1}{2N+1} \sum_{n=0}^N 1 \right] = \lim_{N \rightarrow \infty} \frac{N+1}{2N+1} \Rightarrow \frac{1}{2} \end{aligned}$$

Since $0 < P < \infty$, the signal $x[n]$ is a power signal and its $E = \infty$